

BS in Computer Science: Data Science (693224) MAP Sheet

Physical and Mathematical Sciences, Computer Science

For students entering the degree program during the 2021-2022 curricular year.



University Core and Graduation Requirements				Suggested Sequence of Courses			
University Core Requirements:				FRESHMAN YEAR		JUNIOR YEAR	
Requirements	#Classes	Hours	Classes	1st Semester		5th Semester	
Religion Cornerstones				C S 142	3.0	C S 312	3.0
Teachings and Doctrine of The Book of Mormon	1	2.0	REL A 275	First Year Writing or American Heritage	3.0	C S 324	3.0
Jesus Christ and the Everlasting Gospel	1	2.0	REL A 250	MATH 112	4.0	STAT 330 or ECON 388	3.0
Foundations of the Restoration	1	2.0	REL C 225	General education courses, university requirements, and/or general electives	3.0	Social Science	3.0
The Eternal Family	1	2.0	REL C 200	Religion Cornerstone course	2.0	Civilization 2	3.0
The Individual and Society				Total Hours	15.0	Total Hours	15.0
American Heritage	1-2	3-6.0	from approved list	2nd Semester		6th Semester	
Global and Cultural Awareness	1	3.0	from approved list	C S 235	3.0	C S 472	3.0
Skills				PHSCS 121	3.0	C S 452	3.0
First Year Writing	1	3.0	from approved list	First Year Writing or American Heritage	3.0	DS Elective	3.0
Advanced Written and Oral Communications	1	3.0	WRTG 316	MATH 113	4.0	C S Elective	3.0
Quantitative Reasoning	1	4.0	MATH 112* or 113*	Religion Cornerstone course	2.0	Religion Elective	2.0
Languages of Learning (Math or Language)	1	4.0	MATH 112* or 113*	Total Hours	15.0	Total Hours	14.0
Arts, Letters, and Sciences				SOPHOMORE YEAR		SENIOR YEAR	
Civilization 1	1	3.0	from approved list	3rd Semester		7th Semester	
Civilization 2	1	3.0	from approved list	C S 224	3.0	C S 474	3.0
Arts	1	3.0	from approved list	C S 236	3.0	C S 494 - DS Capstone 1 or CS elective	3.0
Letters	1	3.0	from approved list	Biological Science	3.0	WRTG 316	3.0
Biological Science	1	3.0	from approved list	STAT 121 or STAT 201 or MATH 431	3.0	Arts	3.0
Physical Science	1	3.0	from approved list	Religion Cornerstone course	2.0	General education courses, university requirements, and/or general electives	2.0
Social Science	1	3.0	from approved list	Total Hours	14.0	Religion Elective	2.0
Core Enrichment: Electives				4th Semester		Total Hours	16.0
Religion Electives	3-4	6.0	from approved list	C S 240	4.0	8th Semester	
Open Electives	Variable	Variable	personal choice	Letters	3.0	C S 495 - DS Capstone 2 or C S elective	3.0
				Civilization 1	3.0	C S Elective or DS elective	3.0
				MATH 213	2.0	C S Elective	3.0
				MATH 213	1.0	C S 404	2.0
				Religion Cornerstone course	2.0	Global and Cultural Awareness	3.0
				Total Hours	15.0	Religion Elective	2.0
						Total Hours	16.0
Graduation Requirements:							
Minimum residence hours required		30.0					
Minimum hours needed to graduate		120.0					

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2021-2022 Program Requirements (74 Credit Hours)

Grades below C- are not allowed in major courses.		REQUIREMENT 7 Complete 12.0 hours from the following course(s)		C S 340 - Software Design	3.0
REQUIREMENT 1 Complete 11 courses		NOTE: C S 482/483, THE DATA SCIENCE CAPSTONE COURSES, ARE STRONGLY RECOMMENDED.		C S 345 - Operating Systems Design	3.0
C S 142 - Introduction to Computer Programming	3.0	C S 180 - Introduction to Data Science	3.0	C S 355 - Interactive Graphics and Image Processing	3.0
C S 224 - Introduction to Computer Systems	3.0	C S 252 - Introduction to Computational Theory	3.0	C S 356 - Designing the User Experience	3.0
C S 235 - Data Structures and Algorithms	3.0	C S 260 - Web Programming	3.0	C S 393 - Advanced Algorithms and Problem Solving	3.0
C S 236 - Discrete Structures	3.0	C S 329 - Testing, Analysis, and Verification	3.0	C S 401R - Topics in Computer Science	3.0v
C S 240 - Advanced Programming Concepts	4.0	C S 330 - Concepts of Programming Languages	3.0	<i>You may take up to 3 credit hours.</i>	
C S 312 - Algorithm Design and Analysis	3.0	C S 340 - Software Design	3.0	C S 412 - Linear Programming and Convex Optimization	3.0
C S 324 - Systems Programming	3.0	C S 345 - Operating Systems Design	3.0	C S 450 - Computer Vision	3.0
C S 404 - Ethics and Computers in Society	2.0	C S 355 - Interactive Graphics and Image Processing	3.0	C S 453 - Fundamentals of Information Retrieval	3.0
C S 452 - Database Modeling Concepts	3.0	C S 356 - Designing the User Experience	3.0	C S 455 - Computer Graphics	3.0
C S 472 - Introduction to Machine Learning	3.0	C S 393 - Advanced Algorithms and Problem Solving	3.0	C S 456 - Introduction to User Interface Software	3.0
C S 474 - Introduction to Deep Learning	3.0	C S 401R - Topics in Computer Science	3.0v	C S 460 - Computer Communications and Networking	3.0
REQUIREMENT 2 Complete 4 courses		<i>You may take up to 12 credit hours.</i>		C S 462 - Large-Scale Distributed System Design	3.0
MATH 112 - Calculus 1	4.0	C S 450 - Computer Vision	3.0	C S 465 - Computer Security	3.0
MATH 113 - Calculus 2	4.0	C S 453 - Fundamentals of Information Retrieval	3.0	C S 470 - Introduction to Artificial Intelligence	3.0
PHSCS 121 - Introduction to Newtonian Mechanics	3.0	C S 455 - Computer Graphics	3.0	C S 471 - Voice User Interfaces	3.0
*WRTG 316 - Technical Communication	3.0	C S 456 - Introduction to User Interface Software	3.0	C S 482 - Data Science Capstone 1	3.0
REQUIREMENT 3 Complete 1 option		C S 460 - Computer Communications and Networking	3.0	C S 483 - Data Science Capstone 2	3.0
OPTION 3.1 Complete 1 course		C S 462 - Large-Scale Distributed System Design	3.0	C S 486 - Verification and Validation	3.0
MATH 313 - (Not currently offered)		C S 465 - Computer Security	3.0	C S 497R - Undergraduate Research	3.0
OPTION 3.2 Complete 2 courses		C S 470 - Introduction to Artificial Intelligence	3.0	<i>You may take this course up to 1 time.</i>	
MATH 213 - Elementary Linear Algebra	2.0	C S 471 - Voice User Interfaces	3.0	C S 501R - Advanced Topics in Computer Science	3.0v
MATH 215 - Computational Linear Algebra	1.0	C S 482 - Data Science Capstone 1	3.0	<i>You may take up to 3 credit hours.</i>	
REQUIREMENT 4 Complete 1 course		C S 483 - Data Science Capstone 2	3.0	ECON 378 - Statistics for Economists	3.0
STAT 121 - Principles of Statistics	3.0	C S 486 - Verification and Validation	3.0	ECON 388 - Introduction to Econometrics	3.0
STAT 201 - Statistics for Engineers and Scientists	3.0	C S 497R - Undergraduate Research	3.0	ECON 488 - Applied Econometrics	3.0
REQUIREMENT 5 Complete 1 course		<i>You may take this course up to 1 time.</i>		ECON 588 - Advanced Econometrics	3.0
ECON 388 - Introduction to Econometrics	3.0	C S 501R - Advanced Topics in Computer Science	3.0v	LING 581 - Natural Language Processing	3.0
STAT 330 - Introduction to Regression	3.0	<i>You may take up to 12 credit hours.</i>		MATH 314 - Calculus of Several Variables	3.0
REQUIREMENT 6 Complete 3.0 hours from the following course(s)		Note: Students can take C S 401R or C S 501R more than once.		MATH 413 - Advanced Linear Algebra	3.0
C S 412 - Linear Programming and Convex Optimization	3.0	Note: Total hours for C S 497R across all requirements cannot exceed 6.0.		STAT 240 - Probability and Inference 1	3.0
ECON 378 - Statistics for Economists	3.0	REQUIREMENT 8 Complete 3.0 hours from the following course(s)		STAT 251 - Introduction to Bayesian Statistics	3.0
ECON 388 - Introduction to Econometrics	3.0	NOTE: COURSES TAKEN TO FULFILL REQUIREMENTS 4 AND 5 CANNOT DOUBLE COUNT HERE.		STAT 340 - Probability and Inference 2	3.0
ECON 488 - Applied Econometrics	3.0	C S 180 - Introduction to Data Science	3.0	REQUIREMENT 9	
ECON 588 - Advanced Econometrics	3.0	C S 252 - Introduction to Computational Theory	3.0	Complete Senior Exit Interview with the Computer Science department during last semester or term.	
LING 581 - Natural Language Processing	3.0	C S 260 - Web Programming	3.0	Note: Math 112, Math 113, Phscs 121, Engl 316, and C S 312 can be used to fill both General Education and program requirements. Advanced Writing and Oral Communication: Engl 316. Quantitative Reasoning: Math 112 or 113. Languages of Learning: Math 112 or 113. Physical Science: C S 312 or Phscs 121.	
MATH 314 - Calculus of Several Variables	3.0	C S 329 - Testing, Analysis, and Verification	3.0		
MATH 413 - Advanced Linear Algebra	3.0	C S 330 - Concepts of Programming Languages	3.0		
STAT 240 - Probability and Inference 1	3.0				
STAT 251 - Introduction to Bayesian Statistics	3.0				
STAT 340 - Probability and Inference 2	3.0				

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2021-2022 Program Requirements Cont...

MAP DISCLAIMER

While every reasonable effort is made to ensure accuracy, there are some student populations that could have exceptions to listed requirements. Please refer to the university catalog and your college advisement center/department for complete guidelines.

DEPARTMENT INFORMATION

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